

# Temporal Team Semantics Revisited

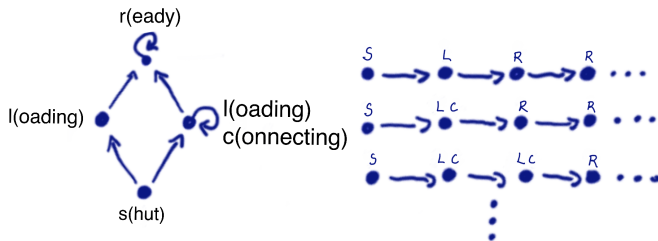
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Highlights of Logic, Automata, and Games 2022  
1 July 2022

# Traceproperties and hyperproperties

Opening your office computer after holidays:



**Traceproperties** hold in a system if **each trace** (in isolation) **has the property**:

- ▶ The computer will be **eventually ready**.

**Hyperproperties** are **properties of sets of traces** (in security, information flow, etc.):

- ▶ The computer will be **ready in bounded time**.
- ▶ Public outputs do not leak information about secret outputs.

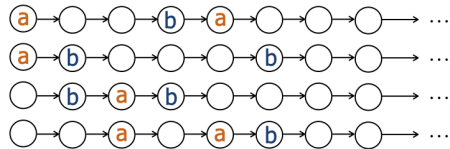
## Two paradigms: HyperLTL vs. TeamLTL

A **trace-set**  $T$  satisfies  $\varphi \vee \psi$  if it **decomposes** to sets  $T_\varphi$  and  $T_\psi$  satisfying  $\varphi$  and  $\psi$ .

$$(T, i) \models \varphi \vee \psi \text{ iff } (T_1, i) \models \varphi \text{ and } (T_2, i) \models \psi, \text{ for some } T_1 \cup T_2 = T$$

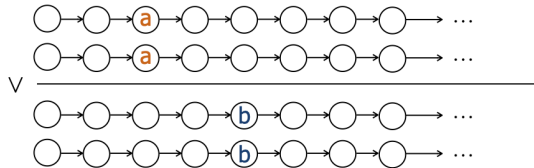
HyperLTL:

$$\forall \pi. \forall \pi'. \mathbf{F}((a_\pi \wedge a_{\pi'}) \vee (b_\pi \wedge b_{\pi'}))$$



TeamLTL:

$$(\mathbf{F} a) \vee (\mathbf{F} b)$$



# LTL, HyperLTL, and TeamLTL

In LTL the satisfying object is a **trace**:  $T \models \varphi$  iff  $\forall t \in T : t \models \varphi$

$$\varphi ::= p \mid \neg\varphi \mid (\varphi \vee \varphi) \mid X\varphi \mid \varphi U \varphi$$

In HyperLTL the satisfying object is a **set of traces** and a **trace assignment**:  $\Pi \models_T \varphi$

$$\varphi ::= \exists \pi \varphi \mid \forall \pi \varphi \mid \psi$$

$$\psi ::= p_\pi \mid \neg\psi \mid (\psi \vee \psi) \mid X\psi \mid \psi U \psi$$

In TeamLTL the satisfying object is a **set of traces**. We use **team semantics**:  $(T, i) \models \varphi$

$$\varphi ::= p \mid \neg p \mid (\varphi \vee \varphi) \mid (\varphi \wedge \varphi) \mid X\varphi \mid \varphi U \mid \varphi W \varphi$$

+ new atomic statements (**dependence** and **inclusion** atoms:  $\text{dep}(\vec{p}, q)$ ,  $\vec{p} \subseteq \vec{q}$ )

+ additional connectives (Boolean disjunction, contradictory negation, etc.)

**Extensions** are a well-defined way to delineate expressivity and complexity

## TeamLTL with asynchronous behaviour

- ▶ Synchronous TeamLTL (Krebs, Meier, V., and Zimmermann, MFCS 2018):
  - ▶ Collection of traces  $T$  with one **global clock**  $i$ .
  - ▶  $(T, i) \models F\varphi$  iff  $(T, i + k) \models \varphi$ , for some  $k \in \mathbb{N}$
- ▶ Asynchronous TeamLTL (Krebs, Meier, V., and Zimmermann, MFCS 2018):
  - ▶ Collection of traces  $T$  with a collection of **local clocks**  $f: T \rightarrow \mathbb{N}$ .
  - ▶ Local clocks are completely independent.
  - ▶  $(T, f) \models F\varphi$  iff  $(T, g) \models \varphi$ , for some  $g$  s.t.  $g(t) \geq f(t)$ , for each  $t \in T$ .

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- ▶ TeamLTL with **time evaluation functions** (tefs) (Gutsfeld, Meier, Ohrem, and V., LICS 2022):
  - ▶ Collection of traces  $T$  and a tef  $\tau: \mathbb{N} \times T \rightarrow \mathbb{N}$  relating a **global clock** to **local clocks**.
  - ▶ The behaviour of local clocks is determined by a tef.
  - ▶  $(T, \tau) \models F\varphi$  iff  $(T, \tau[k, \infty]) \models \varphi$ , for some  $k \in \mathbb{N}$ .
  - ▶ Synchronous TeamLTL is an instance, where the tef is synchronous!
  - ▶ (cf. trajectories of Bonakdarpour, Prabhakar, Sánchez, NASA Formal Methods 2020)

## Properties of tefs

Property	Definition
Monotonicity	$\forall i \in \mathbb{N} : \tau(i) \leq \tau(i + 1)$
Strict Monotonicity	$\forall i \in \mathbb{N} : \tau(i) < \tau(i + 1)$
Stepwiseness	$\forall i \in \mathbb{N} : \tau(i) \leq \tau(i + 1) \leq \tau(i) + \vec{1}$
*Fairness	$\forall i \in \mathbb{N} \forall t \in T \exists j \in \mathbb{N} : \tau(j, t) \geq i$
*Non-Parallelism	$\forall i \in \mathbb{N} : i = \sum_{t \in T} \tau(i, t)$
*Synchronicity	$\forall i, i' \in \mathbb{N} \forall t \in T : \tau(i, t) = \tau(i', t)$

Table: \* are optional.  $\tau(i)$  is the tuple  $(\tau(i, t))_{t \in T}$  of values of local clocks at time  $i$ .

- ▶ **stuttering tef** satisfies **monotonicity**
- ▶ **tef** satisfies **strict monotonicity and stepwiseness**
- ▶ **synchronous tef** satisfies **strict monotonicity, stepwiseness, and synchronicity**

## Team semantics with tefs

Let  $(T, \tau)$  be a pair, where  $T$  is a multiset of traces and  $\tau$  is a stuttering tef for  $T$ .

$$\begin{aligned} (T, \tau) \models X\varphi & \quad \text{iff} & \quad (T, \tau[1, \infty]) \models \varphi \\ (T, \tau) \models [\varphi U \psi] & \quad \text{iff} & \quad \exists k \in \mathbb{N} \text{ such that } (T, \tau[k, \infty]) \models \psi \text{ and} \\ & & \quad \forall m : 0 \leq m < k \Rightarrow (T, \tau[m, \infty]) \models \varphi \end{aligned}$$

$k$ -shifted tef if defined by  $\tau[k, \infty](i, t) := \tau(i + k, t)$ , for all  $t \in T$ ,  $i \in \mathbb{N}$ .



## Variants and extensions of TeamLTL

### $\exists$ TeamLTL

- ▶  $T \models_{\exists} \varphi$  if  $(T, \tau) \models \varphi$  for **some initial tef** of  $T$ .

### $\forall$ TeamLTL

- ▶  $T \models_{\forall} \varphi$  if  $(T, \tau) \models \varphi$  for **all initial tefs** of  $T$ .

### Synchronous TeamLTL

- ▶  $T \models_s \varphi$  if  $(T, \tau) \models \varphi$  for the **unique initial synchronous tef** of  $T$ .

TeamCTL\* has the same syntax as CTL\*:

$$\varphi ::= p \mid \neg p \mid \varphi \vee \varphi \mid \varphi \wedge \varphi \mid X\varphi \mid \varphi U \varphi \mid \varphi W \varphi \mid \exists \varphi \mid \forall \varphi$$

The quantifiers  $\exists$  and  $\forall$  range over tefs:

$(T, \tau) \models \exists \varphi$  iff  $(T, \tau') \models \varphi$  for some tef  $\tau'$  of  $T$  s.t.  $\tau'(0) = \tau(0)$ ,

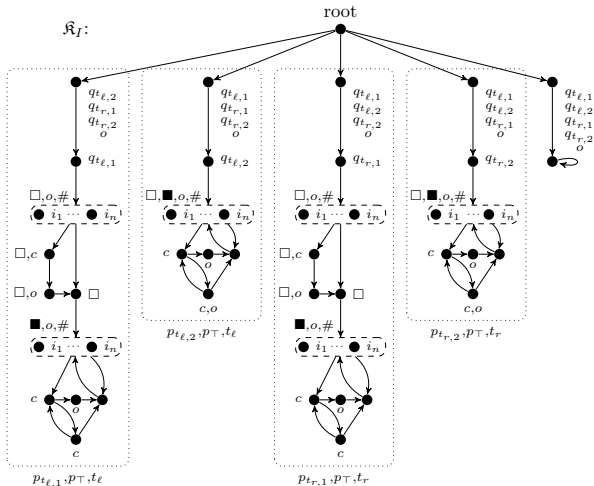
$(T, \tau) \models \forall \varphi$  iff  $(T, \tau') \models \varphi$  for all tefs  $\tau'$  of  $T$  s.t.  $\tau'(0) = \tau(0)$ .

## Complexity results: When are the logics decidable?

Model Checking Problem for	Complexity
$\exists\text{TeamLTL}(\mathbb{V}, \text{NE})$	$\Sigma_1^0$ -hard
$\exists\text{TeamCTL}^*(\mathbb{V})$	$\Sigma_1^1$ -hard
$\text{TeamCTL}^*(\mathcal{S}, \text{ALL})$ for $k$ -synchronous or $k$ -context-bounded tefs, when the team is finite	decidable
Fixed formula, $k$ , and team size	polynomial time

**Table:** ALL is the set of all "generalised atoms" and  $\mathcal{S} = \{\mathbb{V}, \text{NE}, \overset{1}{\text{A}}, \text{dep}, \subseteq\}$ .  
Decidability via a translation to Alternating Asynchronous Büchi Automata, (Gutsfeld, Müller-Olm, and Ohrem, POPL 2021).

# Gadgets for recurrent 2-counter machines



## Advertisements

- ▶ Workshop 30 years of finite model theory in Finland, Helsinki, Finland.
  - ▶ Date: August 21-23 2022
  - ▶ Registration for giving a talk and to participate: **July 6th 2022**
  - ▶ Website: <https://www.helsinki.fi/en/conferences/30-years-of-finite-model-theory-in-finland>
  - ▶ Contact: [fmt-30@helsinki.fi](mailto:fmt-30@helsinki.fi)
- ▶ 2 x PostDoc positions in Computer Science Logic, University of Sheffield, UK
  - ▶ Topic: Logics and complexity theory utilising numerical features and real valued data
  - ▶ Duration: until 31.10.2023 (2 x 15m, might be possible to join to one longer post)
  - ▶ Deadline: **July 20th 2022.**
- ▶ PhD position in Temporal Logic, University of Sheffield, UK
  - ▶ Fully funded for 3.5 years for students applicable for UK Home rates (**Brexit**)
  - ▶ International applicants: Graduate teaching assistant, etc. possibilities in near future.
- ▶ Details: [www.virtema.fi](http://www.virtema.fi)
- ▶ Contact: [j.t.virtema@sheffield.ac.uk](mailto:j.t.virtema@sheffield.ac.uk)